

# RPG IV Programming Advanced Workshop for IBM i

Kód kurzu: AS10G

This course teaches additional skills and techniques to programmers who can already write comprehensive RPG IV programs. This class offers a comprehensive discussion of some of the advanced features and functions of RPG IV. This class is designed to enable an experienced RPG IV programmer to develop and maintain RPG IV programs of an advanced level using the latest features and techniques available in the IBM i RPG IV compiler.

Pobočka	Dnů	Cena kurzu	ITB
Praha	4	68 000 Kč	0
Brno	4	68 000 Kč	0
Bratislava	4	2 616 €	0

Uvedené ceny jsou bez DPH.

## Termíny kurzu

Datum	Dnů	Cena kurzu	Typ výuky	Jazyk výuky	Lokalita
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Uvedené ceny jsou bez DPH.

## Pro koho je kurz určen

This course is the second in a series of two classes designed for programmers who want to learn to code using the IBM i ILE RPG IV language. Previous programming experience using RPG IV is mandatory before enrolling in this course. The student should have attended RPG IV Programming Fundamentals Workshop for IBM i (AS06G). Previous techniques and the maintenance of programs written using legacy techniques are not covered in the classroom.

## Co Vás naučíme

- Use address pointers and user spaces in RPG IV programs
- Write and maintain display programs using subfiles
- Develop ILE modular objects and package them in service programs
- Use the IBM i debugger with RPG IV programs
- Explain the behavior of error handling and percolation in ILE
- Code an ILE error handling program
- Call application program interfaces (APIs) from RPG IV program
- Use C functions in RPG IV programs
- Parse XML in RPG IV programs

## Požadované vstupní znalosti

You must have attended these courses (or have equivalent experience):

- Introduction to IBM i for New Users (OE98G)
- IBM i Technical Introduction (OL4AG)
- RPG IV Programming Fundamentals Workshop for IBM i (AS06G)

You should be able to:

- Use a Windows-based PC
- Run PC applications using menus, icons, tool bars, and so forth

## Osnova kurzu

Day 1

**GOPAS Praha**  
Na Strži 2097/63  
140 00 Praha 4 - Krč  
Tel.: +420 226 201 390  
[info@gopas.cz](mailto:info@gopas.cz)

**GOPAS Brno**  
Nové sady 996/25  
602 00 Brno  
Tel.: +420 530 513 590  
[info@gopas.cz](mailto:info@gopas.cz)

**GOPAS Bratislava**  
Dr. Vladimíra Clementisa 10  
Bratislava, 821 02  
Tel.: +421 902 903 132  
[info@gopas.sk](mailto:info@gopas.sk)



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# RPG IV Programming Advanced Workshop for IBM i

- Unit 1 - Welcome and administration
- Unit 2 - Using subfile displays Exercise 1 - Inquiry subfile with search
- Exercise 2 - Modularize vendor subfile search Exercise 3 - Page + 1 and PageDown Exercise 4 - Add PageUp
- Exercise 5 - Add SFLPAG = SFLSIZ Exercise 6 - Add maintenance

## Day 2

- Unit 2 - Using subfile displays (continued)
- Exercise 6 - Add maintenance (continued) Unit 3 - Using the debugger
- Exercise 7 - Debugging an RPB IV program
- Unit 4 - ILE error handling and condition handlers Exercise 8 - Enhancing the condition handler

## Day 3

- Unit 5 - Basic API programming
- Exercise 9 - Using system APIs I Exercise 10 - Using system APIs II Unit 6 - Using RPG Compiler directives
- Exercise 11 - Using conditional compiler directives
- Unit 7 - Using pointers, user spaces, and dynamic memory Exercise 12 - Using list APIs

## Day 4

- Unit 8 - Using C functions
- Exercise 13 - Using C IFS functions Exercise 14 - Using C library functions Unit 9 - Using XML in RPG IV
- Exercise 15 - Enhancing the xml-into

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Tel.: +420 226 201 390  
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### GOPAS Brno

Nové sady 996/25  
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Tel.: +420 530 513 590  
[info@gopas.cz](mailto:info@gopas.cz)

### GOPAS Bratislava

Dr. Vladimíra Clementisa 10  
Bratislava, 821 02  
Tel.: +421 902 903 132  
[info@gopas.sk](mailto:info@gopas.sk)



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